

Using TAU to Identify Parallel Performance Issues

This exercise will give you experience using performance tools, in this case TAU, to identify parallel performance issues in production-level scientific applications. Although the details differ between different tools, the **process** of performance profiling is similar. The intent of this exercise is to help you become familiar with that process.

If you wish, you are encouraged to use your own scientific application of interest for this exercise. Otherwise, you will work with the UNRES MD code developed by the Scheraga group at Cornell. The UNRES MD code utilizes a carefully-derived protein force field to study and predict protein folding pathways by means of molecular dynamics simulations. Previously, UNRES used many replicas of the protein of interest, each run in serial, to study the folding pathway. This approach worked well for very small proteins, but it was unable to access the long timescales necessary for the folding of larger proteins. To access longer timescales, the Scheraga group introduced fine-grained parallelism into UNRES, allowing each protein replica to be run in parallel. After introducing this fine-grained parallelism the code was profiled and a couple of major parallel performance issues were detected and resolved, resulting in greatly improved performance. In this exercise you will profile the original version of the fine-grained UNRES code and identify the most important issues limiting parallel performance in the original code.

Preparation: The code and other materials that you need for this exercise are located at:

http://staff.psc.edu/blood/petascale_school/

There are two different tarballs for athena and ranger. Login to the machine of your choice and use `wget` to grab the appropriate tarball. Unpack the tarball and read the brief README file in the UNRES directory. There are some scripts there to help you set up your environment, compile, and run jobs instrumented with TAU.

Steps:

1. Compile the UNRES code and do a scaling study from 1 to 64 cores to get the baseline performance for this code before instrumentation with TAU. The relevant timing in UNRES is the time for the MD loop to complete. You can find this time in seconds by running:

```
grep "MD steps" t0395.MD.out_GB000
```

Record your results so you can compare them with the instrumented version.

2. Recompile UNRES with TAU instrumentation. Use a Makefile that includes `papi`, `mpi`, and `pdt` (do not include “phase”). Run the code again (only one run necessary, but make

sure it is over more than 1 core) to measure the overhead of full instrumentation. Compare the timing of this run to the original. You will use this run to create a selective instrumentation file to eliminate most of the overhead.

3. Go to the directory where you ran the instrumented UNRES. You should see a number of `profile.*` files corresponding to the number of cores over which you ran. Make sure you have an X server running on your machine (and that you connected via `ssh -X`), and execute the command `paraprof`. Using `paraprof`, create a selective instrumentation file as demonstrated in the lecture. Use this selective instrumentation file to rebuild UNRES. Also include `-optKeepFiles` and `-optPreProcess` in your `TAU_OPTIONS`. Use the same TAU Makefile as before and redo the scaling study. This time, however, set the `TAU_CALLPATH` variable to 1 and `TAU_CALLPATH_DEPTH` to 50 to collect callpath information.
4. Compare the timings of your selectively instrumented runs to your original runs. The amount of overhead should now be significantly reduced. If there is still substantial difference in the timings (greater than 10%) then we will need to assess whether the timings of major functions reported by TAU seem reasonable.
5. Once you have instrumented runs with low overhead you can use `paraprof` to explore the profiling data that you have collected. Use `paraprof` to look at the callpath information for PE 0 and PE 1. Since UNRES uses a master/worker approach, the callpath for PE 0 is different from the other PEs. You'll notice that runtime is dominated by a couple of routines whose time does not change with increasing processors. These routines are part of the startup time, and as mentioned before, we are only interested in the time corresponding to the MD loop.
6. To isolate the timings that you are interested in, you can use the callpath information and your knowledge of the code to define execution phases. For the purposes of this exercise, this has been done for you. Paste the contents of `select_MDphase.tau` (in your UNRES directory) at the end of your selective instrumentation file. Rebuild UNRES with the new selective instrumentation file, but this time choose a `TAU_MAKEFILE` that includes `papi`, `mpi`, `pdt`, and **phase**. Rerun your scaling study with the new executable. This time do *not* set the `TAU_CALLPATH` variables in your batch script (phase and callpath profiling interfere with one another in TAU).
7. As demonstrated in the lecture, look at the profiles for the functions in the MD phase. If possible, you will probably want to create `*.ppk` files and copy these back to your own machine to look at them with your local version of TAU. For each run, use the filter in

the function legend to filter out all functions that are not labeled with the name of the MD phase. For each run, add the mean time to the comparison window. Look at how the functions perform as you increase the number of processors. Also, look at the performance of individual functions across all the processors at high processor counts. Determine which functions are limiting the parallel efficiency of the code and what the problems are.

8. Time permitting, create a selective instrumentation file to include only the top 15 or so major routines from the MD phase. Now rebuild and rerun UNRES at the higher processor counts with tracing enabled rather than profiling. Use Jumpshot to look at the trace and get a feel for the computation and communication patterns in the code. You should also be able to clearly identify from the trace the scaling problems that you saw by looking at the profiles.